

English: **Instructions**

- Write a description of a dragon
- Write instructions about how to catch a dragon
- Write a character profile
- Write part of a story

Stimulus:

- How to Train your Dragon

Art: **Drawing**

Sketch a dragon's eye

- Collect images and information independently in a sketchbook
- Use research to inspire drawing from memory and imagination
- Alter and refine drawings and describe changes using art vocabulary

History: **The Vikings**

- To understand who the Vikings were and where they came from
- To explain why and how they invades and settles in Britain
- To explain what life was really like in Anglo-Saxon and Viking Britain. Were the Vikings all vicious warriors?
- To understand the Vikings religious beliefs
- To investigate what the Vikings left behind
- To explain who Edward the Confessor was
- To explain the events of The Battle of Hastings 1066



DT:

Make a Viking shield

- Plan, design, make and adapt models
- Use a variety of materials

PE: **Batting and bowling skills**

PSHE: **Relationships**

Music: **Theme - The Vikings**

Developing signing technique

RE: **Christianity**

Is Christian worship the same all around the world?

Maths:

Consolidation of previous learning

- Place value
- Number (+ - X ÷)
- Fractions
 - Understand mixed fractions
 - + and - fractions

IT: **Introduction to Scratch**

Science: **Plants**

- To recognise that living things can be grouped in a variety of ways
- To explore and use classification keys to help group, identify and name a variety of living things
- To recognise that environments can change and that this can pose a danger to living things.

Value: **Courage**

Learning Power: **Resilience/Tough Tortoise**

Persevering with tricky tasks, being absorbed in learning, managing distractions



Value: **Co-operation**

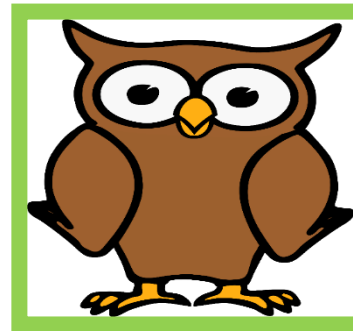
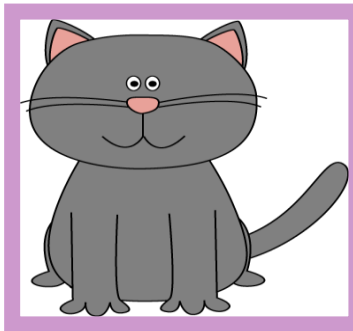
Learning Power: **Reciprocity/Team Bee**

Collaborating with others, empathy and listening, imitating/constructively adopting ideas

Value: **Curiosity**

Learning Power: **Resourcefulness /Curious Cat**

Asking questions, making links between learning, imagining, using resources



Value: **Confidence**

Learning Power: **Reflectiveness/Reflective Owl**

Planning what resources are needed and how to approach tasks, revising, reviewing and editing, distilling/learning from experience

The Learning Pit

Learning should be challenging - it should make you think and take you out of your comfort zone. The Learning Pit encourages learners to take risks, use their learning powers and understand the power of perseverance.

There is no "I can't" just "I can't yet.."

